

PROJECT 1: MANDALA

Design Problem

Mandala is a Sanskrit word combining *essence* (manda) and *container* or *possessor* (la). Having a round design or radial symmetry, the mandala symbolizes a place with four gates. This place could be the earth, the mind or life in general. Design a black and white mandala that emphasizes positive and negative space. The structure of the design can include narrative or decorative elements.

Methodology

Starting on paper, sketch the design for your mandala. Start with thumbnails to experiment with different design elements. When the design is completed on paper, scan and trace the outline in Illustrator and complete the illustration digitally.

Technical Specs 7 x 7 inches, grayscale. Saved as .pdf. Mounted on 8 x 8 inch black board.

Technology Illustrator, scanner, printer.

Timeline

Week two	Research and thumbnails due
Week three	Paper design due
Week six	Project due/ critique



